



National Endowment for the Arts Office of Accessibility Webinar Links

Websites, Videos, Mobile Apps, + Video Games: Accessibility for All

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Examples of video description:

- *Lion King*: http://ncamftp.wgbh.org/lionking/lionking_hi.mov
- *Horton Hears a Who*: <http://main.wgbh.org/wgbh/pages/mag/>
- DVDs available at: <http://www.describedmovies.org/>

World Wide Web Consortium's Web Content Accessibility Guidelines v 2.0: <http://www.w3.org/TR/WCAG20/>

United States Access Board's Section 508 Standards: <http://www.access-board.gov/sec508/standards.htm>

WGBH National Center for Accessible Media at WGBH (NCAM): <http://ncam.wgbh.org>

NCAM guidelines:

- [Accessible Digital Media Guidelines](#)
- [Creating Accessible iTunes U Content](#)
- [Effective Practices for Description of Science Content Within DTBs](#)

Federal Communications Commission's Disability Rights Office: <http://www.fcc.gov/encyclopedia/disability-rights-office>

World Wide Web Consortium's Web Accessibility Initiative: <http://www.w3.org/WAI/>

Smithsonian's Accessibility Program: <http://www.si.edu/accessibility>

National Park Service's Accessibility Guidelines: <http://www.nps.gov/hfc/accessibility/>

Johnny Richardson and Mark Barlet, AbleGamers Foundation

AbleGamers Foundation: <http://www.ablegamers.com/>

"Includification", AbleGamers Foundation's Game Accessibility Guidelines: <http://includification.com/>